

Sound

1. Sound is different in different spaces.
 - a. Cellar
 - i. Schedule an appointment with John Ervin to go over sound.
 - ii. There are three ways to run sound.
 1. CD: Plug in the CD, press play and pause when necessary.
 2. iPod dock: Plug in an iPod, have it preprogrammed to pause where necessary.
 3. Laptop: Plug in your laptop and run sound off of it.
 - iii. Sliders control volume. Be very conscious of songs/sound FX continuing.
 - iv. Discuss use of the sound studio with John to acquire and/or record needed sound effects specific to your production.
 - b. Strider
 - i. Schedule an appointment with John Ervin to go over sound.
 - ii. Follow the proper start-up procedure.
 1. The procedure is detailed in the black binder kept in the sound booth.
 2. Do not turn on anything before your meeting with John.
 - iii. You may run sound from a CD or an iPod. You can tell the machine whether to pause after each sound or continue on to the next song.
 - iv. Sliders control volume.
 - c. Alternative Spaces
 - i. Some have sound capacity, such as Page, LoPo, the Opera House, and Given.
 - ii. Some (Millet House, Foss) do not. Amps can be used to correct this.
2. Strike
 - a. Make sure that all equipment is properly turned off.
 - b. Strike any CDs or cables that you used.
 - c. Discard any cue sheets that are no longer necessary.
 - d. If mics were used, pack them up as specified by John.
 - e. If special cables were used, coil them and store them as specified by John.